

# LITEMAX

SSD3705-Y

Sunlight Readable

37" LED B/L Ultra-Wide LCD

## User Manual

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|             |            |             |

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**Record of Revision**

| Date          | Page | Old Description | New Description | Remark |
|---------------|------|-----------------|-----------------|--------|
| Jun /29 /2026 | all  |                 | Initial release |        |
|               |      |                 |                 |        |
|               |      |                 |                 |        |
|               |      |                 |                 |        |

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## 1 General Description

The **SSD3705-Y** is a 37 inch color TFT-LCD display with special aspect ratio 16:4.5 and wide resolution 1920 x 540. It is Litemax's Spanpixel series product which designed for high brightness 1000 nits with power efficiency LED backlight. It is a low power consumption DC 24V input and build in high performance AD board provides **DVI-I**、**HDMI**、**DP** input port.

### 1.1 Features

- Ultra Wide Screen 16:4.5
- High Brightness 1000 nits
- Sunlight Readable
- LED Backlight
- Low Power Consumption
- LCD Blackening Defect Free(Hi-Tni 110°C)
- BL MTBF: 100,000 hours

### 1.2 General Specifications

| Model Name              | SSD3705-Y                                                    |
|-------------------------|--------------------------------------------------------------|
| Description             | 37" LCD, 1000 nits LED backlight, 1920x540                   |
| Screen Size             | 37"                                                          |
| Display Area (mm)       | 904.32(H) x 254.34(V)                                        |
| Brightness              | 1000 cd/m <sup>2</sup>                                       |
| Resolution              | 1920x540                                                     |
| Aspect Ratio            | 16 : 4.5                                                     |
| Contrast Ratio          | 6000:1                                                       |
| Pixel Pitch (mm)        | 0.471(H) x 0.471(V)                                          |
| Pixel Per Inch (PPI)    | 54                                                           |
| Viewing Angle           | 178°(H),178°(V)                                              |
| Color Saturation (NTSC) | 81%                                                          |
| Display Colors          | 16.7M                                                        |
| Response Time (Typical) | 11ms                                                         |
| Panel Interface         | LVDS                                                         |
| Input Interface         | DVI-I, HDMI, DP                                              |
| Input Power             | DC12V                                                        |
| Power Consumption       | 45W                                                          |
| OSD Key                 | 4 Keys (Power Switch, Menu, +, -)                            |
| OSD Control             | Brightness, Color, Contrast, Auto Tuning, H/V Position...etc |
| Dimensions (mm)         | 926.3(W) x 280.1(H) x 72.5(D)                                |
| Bezel Size(U/B/L/R)     | 12.9/12.9/11/11 mm                                           |
| Mounting                | 300x75 mm                                                    |
| Weight (Net)            | 8.8Kg                                                        |
| Operating Temperature   | -20°C ~ 60°C                                                 |
| Storage Temperature     | -20°C ~ 60°C                                                 |

**SSD**= Panel + LED Driving Board + AD Control Board + Chassis

*Specifications are subject to change without notice.*

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### 1.3 Absolute Maximum Ratings

| Item                          | Symbol          | Value |      | Unit | Note         |
|-------------------------------|-----------------|-------|------|------|--------------|
|                               |                 | Min.  | Max. |      |              |
| Storage Temperature           | T <sub>ST</sub> | -20   | +60  | °C   | (1),(2)      |
| Operation Ambient Temperature | T <sub>OP</sub> | -20   | +60  | °C   | (1),(2), (3) |
| Panel Surface Temperature     | T <sub>ps</sub> |       | +70  | °C   | (2)          |

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ( $T_a \leq 40$  °C).

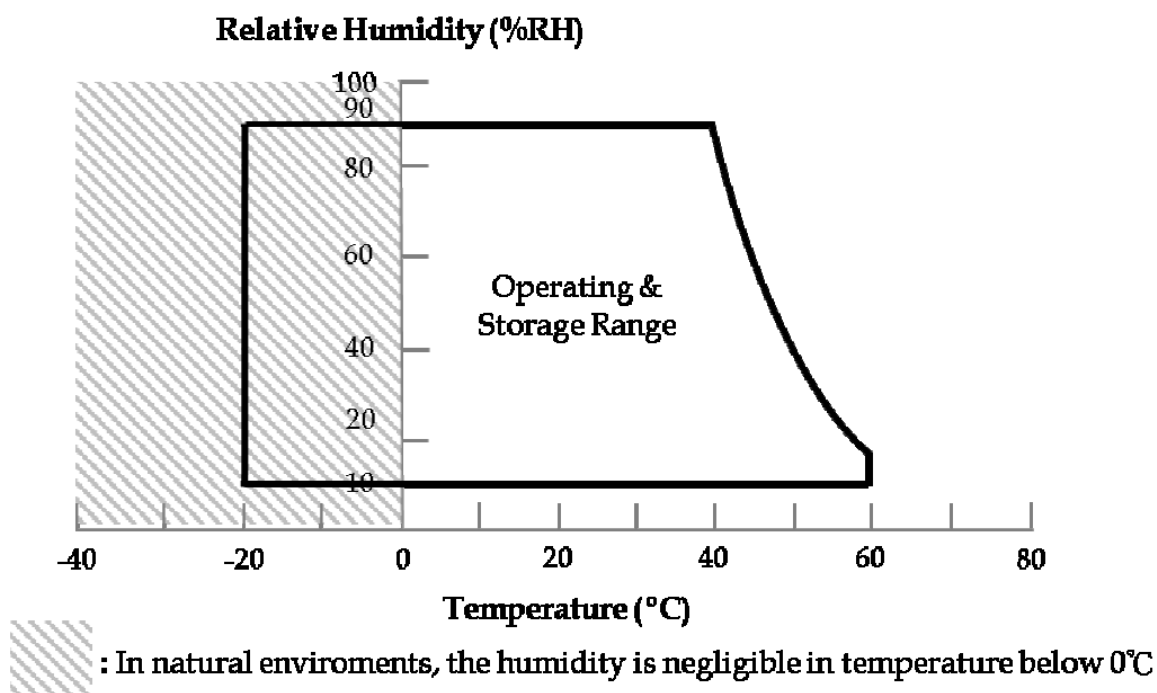
(b) Wet-bulb temperature should be 39 °C Max.

(c) No condensation.

Note (2)(a) Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 70 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.

(b) Surface temperature is measured at 60°C Dry condition.

Note (3) The rating of environment is base on LCD module. Leave LCD cell alone, this environment condition can't be guaranteed. Except LCD cell, the customer has to consider the ability of other parts of LCD module and LCD module process.



## 2 Electrical Absolute Ratings

### 2.1 TFT LCD Module

| Item                         | Symbol | Value |      | Unit | Note |
|------------------------------|--------|-------|------|------|------|
|                              |        | Min.  | Max. |      |      |
| Power Supply Voltage         | VCC    | -0.3  | 13.5 | V    | (1)  |
| Logic Input Voltage          | VIN    | -0.3  | 3.6  | V    |      |
| Component on PCB Temperature | -      | -     | 100  | °C   | (2)  |
| Source Driver Temperature    | -      | -     | 125  | °C   | (3)  |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

(2) The surface temperature of component on PCB should be controlled under 100°C, operating over thermal spec can cause the damage or decrease of lifetime.

(3) The surface temperature of Source Driver should be controlled under 125°C, operating over thermal spec can cause the damage or decrease of lifetime.

### 3 Electrical Characteristics

#### 3.1 TFT LCD

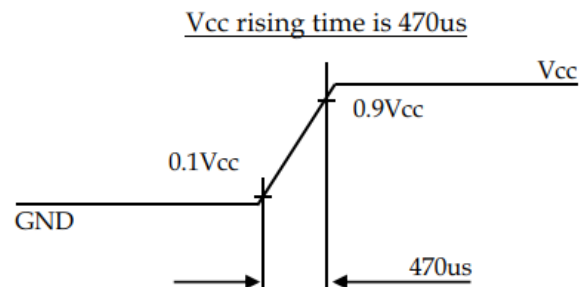
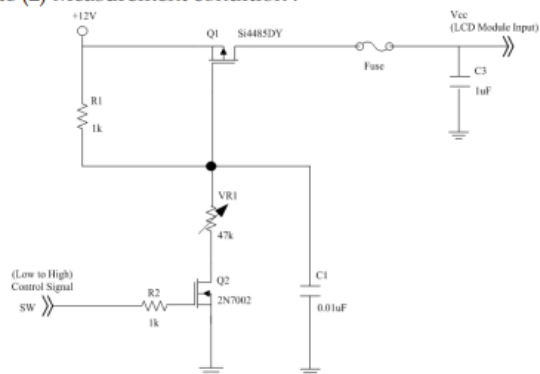
(Ta = 25 ± 2 °C)

| Parameter            |                                           | Symbol            | Value |      |      | Unit | Note |
|----------------------|-------------------------------------------|-------------------|-------|------|------|------|------|
|                      |                                           |                   | Min.  | Typ. | Max. |      |      |
| Power Supply Voltage |                                           | V <sub>CC</sub>   | 10.8  | 12   | 13.2 | V    | (1)  |
| Rush Current         |                                           | I <sub>RUSH</sub> | —     | —    | 2.5  | A    | (2)  |
| Power Consumption    | White Pattern                             | P <sub>T</sub>    | —     | 4.6  | 5.1  | W    | (3)  |
|                      | Black Pattern                             | P <sub>T</sub>    | —     | 3.8  | 4.1  | W    |      |
|                      | Horizontal Stripe                         | P <sub>T</sub>    | —     | 4.6  | 5    | W    |      |
| Power Supply Current | White Pattern                             | —                 | —     | 0.4  | 0.48 | A    |      |
|                      | Black Pattern                             | —                 | —     | 0.33 | 0.39 | A    |      |
|                      | Horizontal Stripe                         | —                 | —     | 0.4  | 0.47 | A    |      |
| LVDS interface       | Differential Input High Threshold Voltage | V <sub>TH</sub>   | —     | —    | +100 | mV   | (4)  |
|                      | Differential Input Low Threshold Voltage  | V <sub>TL</sub>   | -100  | —    | —    | mV   |      |
|                      | Common Input Voltage                      | V <sub>CM</sub>   | 1.0   | 1.2  | 1.4  | V    |      |
|                      | Differential input voltage (single-end)   | V <sub>ID</sub>   | 100   | —    | 600  | mV   |      |
|                      | Terminating Resistor                      | R <sub>T</sub>    | —     | 100  | —    | ohm  |      |
| CMIS interface       | Input High Threshold Voltage              | V <sub>IH</sub>   | 2.7   | —    | 3.3  | V    |      |
|                      | Input Low Threshold Voltage               | V <sub>IL</sub>   | 0     | —    | 0.7  | V    |      |

Note (1) The module should be always operated within the above ranges.

The ripple voltage should be controlled under 10% of V<sub>CC</sub> (Typ.).

Note (2) Measurement condition :



Note (3) The specified power supply current is under the conditions at  $V_{CC} = 12\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

a. White Pattern



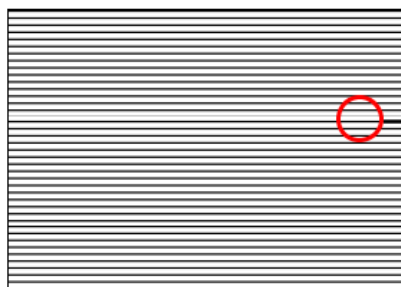
Active Area

b. Black Pattern

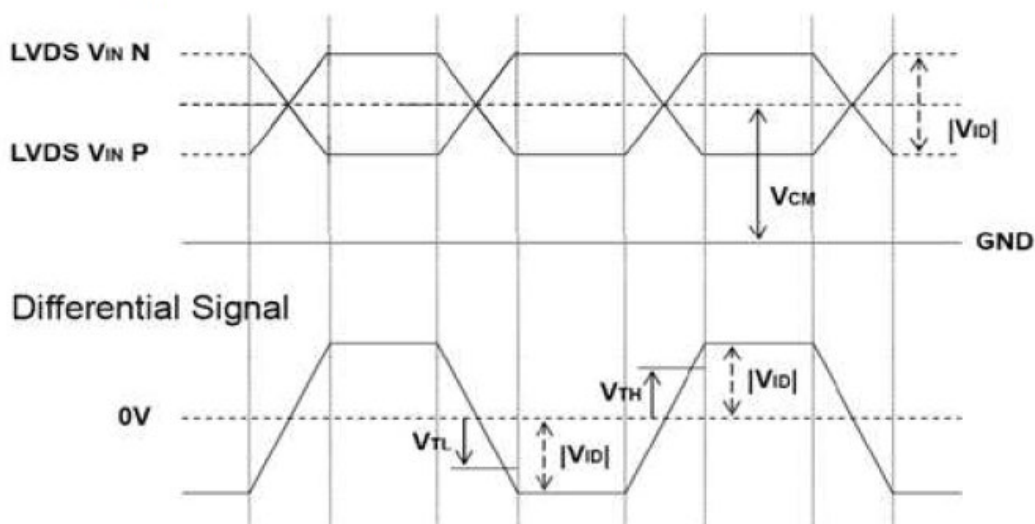


Active Area

c. Horizontal Stripe



Note (4) The LVDS input characteristics is shown as below. The position of measurement is TCON LVDS input pin. The differential voltage must be higher than  $V_{TH}$  and lower than  $V_{TL}$  to ensure that the receiver indicates a valid logic state at its output.



## 3.2 Input Terminal PIN Assignment

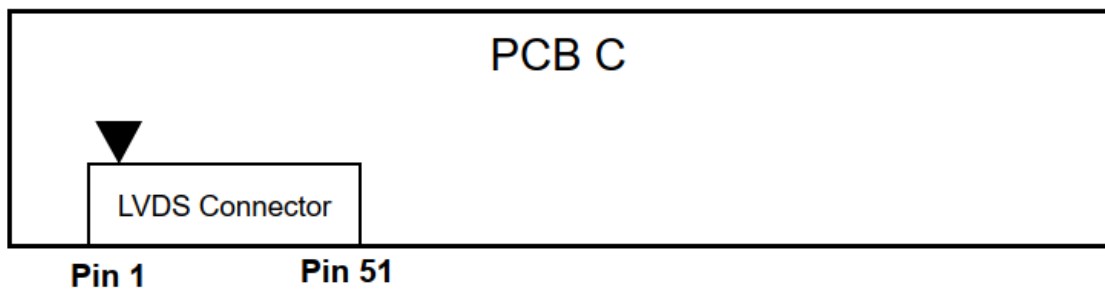
TFT LCD

CNC03 Connector Pin Assignment: [187059-51221 (P-Two), WF23-402-5133(FCN)]

| Pin | Name    | Description                                                 | Note     |
|-----|---------|-------------------------------------------------------------|----------|
| 1   | N.C.    | No Connection                                               | (2)      |
| 2   | SCL     | I2C clock (For Vcom tuning)                                 | (8)      |
| 3   | SDA     | I2C data (For Vcom tuning)                                  |          |
| 4   | N.C.    | No Connection                                               | (2)      |
| 5   | N.C.    | No Connection                                               |          |
| 6   | N.C.    | No Connection                                               |          |
| 7   | SELLVDS | LVDS data format Selection                                  | (3), (4) |
| 8   | N.C.    | No Connection                                               | (2)      |
| 9   | N.C.    | No Connection                                               | (2)      |
| 10  | N.C.    | No Connection                                               | (2)      |
| 11  | GND     | Ground                                                      |          |
| 12  | ORX0-   | Odd pixel Negative LVDS differential data input. Channel 0  | (5)      |
| 13  | ORX0+   | Odd pixel Positive LVDS differential data input. Channel 0  |          |
| 14  | ORX1-   | Odd pixel Negative LVDS differential data input. Channel 1  |          |
| 15  | ORX1+   | Odd pixel Positive LVDS differential data input. Channel 1  |          |
| 16  | ORX2-   | Odd pixel Negative LVDS differential data input. Channel 2  |          |
| 17  | ORX2+   | Odd pixel Positive LVDS differential data input. Channel 2  |          |
| 18  | GND     | Ground                                                      |          |
| 19  | OCLK-   | Odd pixel Negative LVDS differential clock input.           | (5)      |
| 20  | OCLK+   | Odd pixel Positive LVDS differential clock input.           |          |
| 21  | GND     | Ground                                                      |          |
| 22  | ORX3-   | Odd pixel Negative LVDS differential data input. Channel 3  | (5)      |
| 23  | ORX3+   | Odd pixel Positive LVDS differential data input. Channel 3  |          |
| 24  | N.C.    | No Connection                                               | (2)      |
| 25  | N.C.    | No Connection                                               |          |
| 26  | N.C.    | No Connection                                               |          |
| 27  | N.C.    | No Connection                                               |          |
| 28  | ERX0-   | Even pixel Negative LVDS differential data input. Channel 0 | (5)      |
| 29  | ERX0+   | Even pixel Positive LVDS differential data input. Channel 0 |          |
| 30  | ERX1-   | Even pixel Negative LVDS differential data input. Channel 1 |          |
| 31  | ERX1+   | Even pixel Positive LVDS differential data input. Channel 1 |          |
| 32  | ERX2-   | Even pixel Negative LVDS differential data input. Channel 2 |          |
| 33  | ERX2+   | Even pixel Positive LVDS differential data input. Channel 2 |          |
| 34  | GND     | Ground                                                      |          |
| 35  | ECLK-   | Even pixel Negative LVDS differential clock input           | (5)      |
| 36  | ECLK+   | Even pixel Positive LVDS differential clock input           |          |
| 37  | GND     | Ground                                                      |          |
| 38  | ERX3-   | Even pixel Negative LVDS differential data input. Channel 3 | (5)      |
| 39  | ERX3+   | Even pixel Positive LVDS differential data input. Channel 3 |          |
| 40  | N.C.    | No Connection                                               | (2)      |
| 41  | N.C.    | No Connection                                               |          |

|    |      |                    |     |
|----|------|--------------------|-----|
| 42 | N.C. | No Connection      |     |
| 43 | N.C. | No Connection      |     |
| 44 | GND  | Ground             |     |
| 45 | GND  | Ground             |     |
| 46 | GND  | Ground             |     |
| 47 | N.C. | No Connection      | (2) |
| 48 | VCC  | Power input (+12V) |     |
| 49 | VCC  | Power input (+12V) |     |
| 50 | VCC  | Power input (+12V) |     |
| 51 | VCC  | Power input (+12V) |     |

Note (1) LVDS connector pin order defined as below



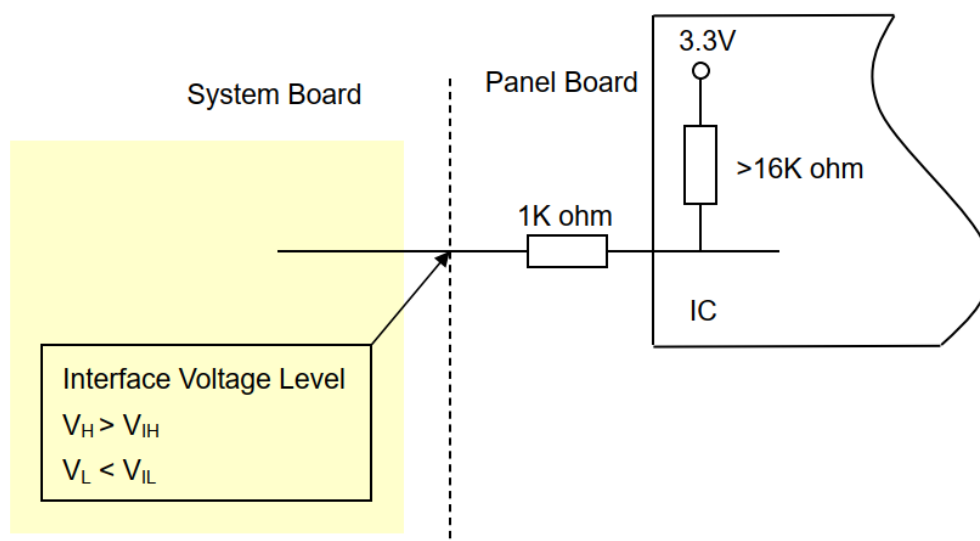
Note (2) Reserved for internal use. Please leave it open.

Note (3) Connect to Open or +3.3V: VESA Format, connect to GND: JEIDA Format.

| SELLVDS    | Mode  |
|------------|-------|
| H(default) | VESA  |
| L          | JEIDA |

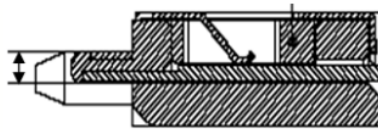
L : Connect to GND, H: Connect to +3.3V

Note (4) Interface optional pin has internal scheme as following diagram. Customer should keep the interface voltage level requirement which including Panel board loading as below.

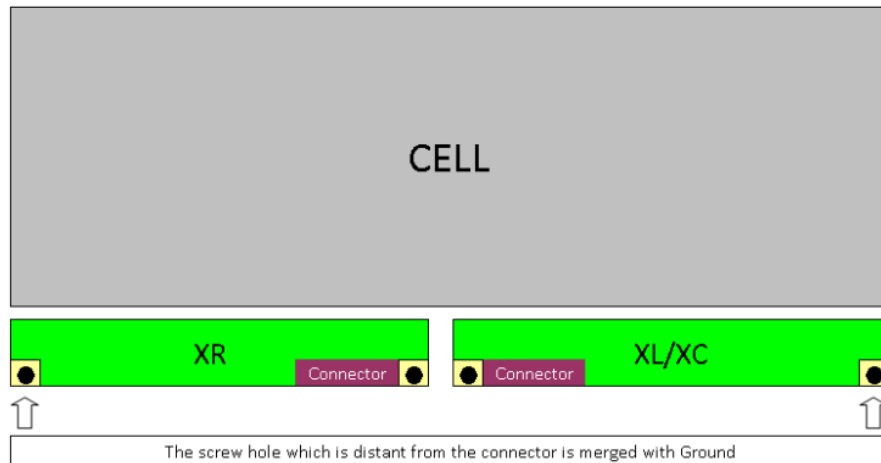


Note (5) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel.

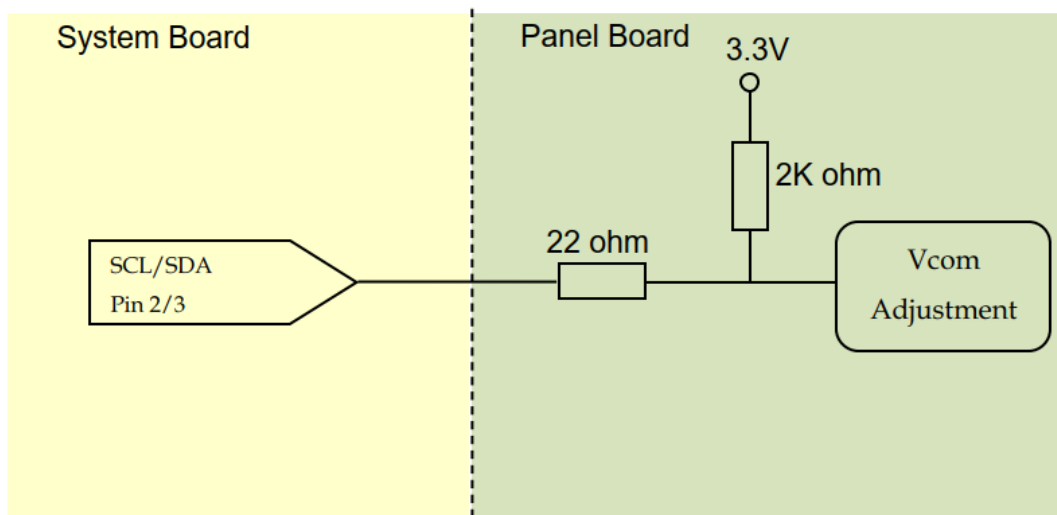
Note (6) LVDS connector mating dimension range request is 0.93mm~1.0mm as below.



Note (7) The screw hole which is distant from the connector is merged with Ground.



Note (8) I2C pin has internal scheme as following diagram. Customer should keep the interface voltage level requirement which including Panel board loading as below.

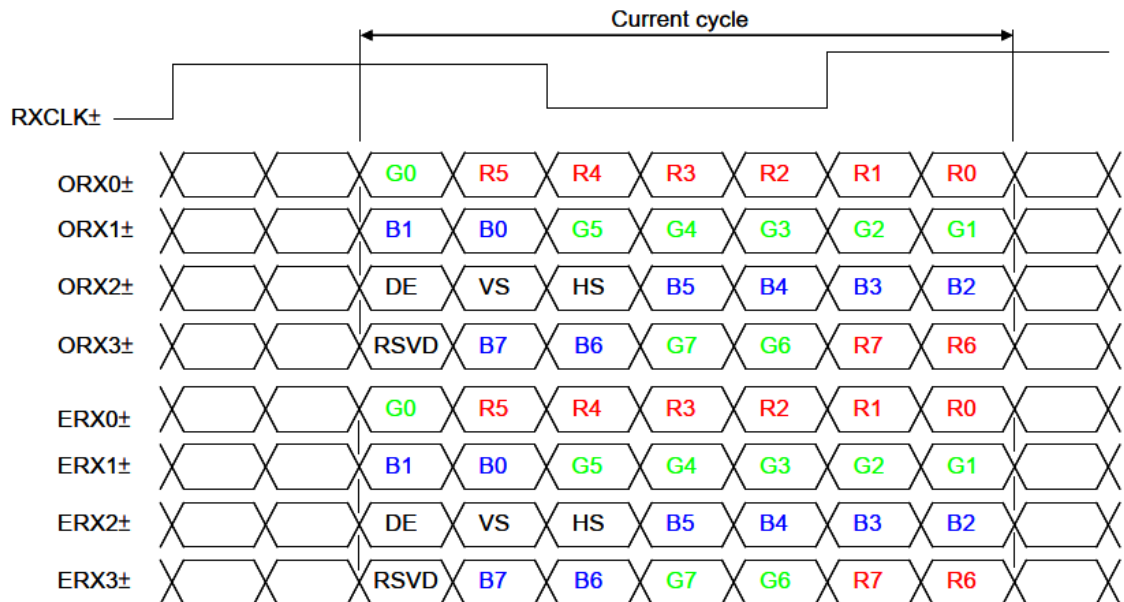


### 3.3 LVDS Interface

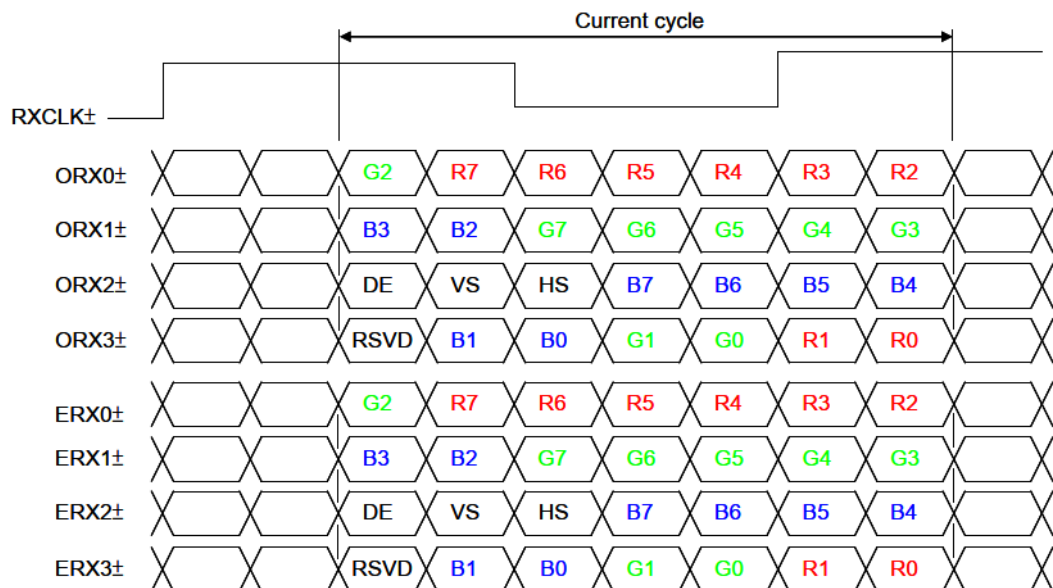
JEIDA Format: SELLVDS=L

VESA Format: SELLVDS=H or Open

VESA LVDS format



JEIDA LVDS format



|       |                               |      |                    |
|-------|-------------------------------|------|--------------------|
| R0~R7 | Pixel R Data (7; MSB, 0; LSB) | DE   | Data enable signal |
| G0~G7 | Pixel G Data (7; MSB, 0; LSB) | DCLK | Data clock signal  |
| B0~B7 | Pixel B Data (7; MSB, 0; LSB) |      |                    |

Note (1) RSVD (reserved) pins on the transmitter shall be "H" or "L".

### 3.4 Color Data Input Assignment

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

#### Data Input

| Color               |                  | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------|------------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                     |                  | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                     |                  | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red              | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow           | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red (0) / Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (2)          | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Red (253)        | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (254)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (255)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Green | Green (0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (2)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Green (253)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (254)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (255)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Blue  | Blue (0) / Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue (1)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Blue (2)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Blue (253)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | Blue (254)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue (255)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

### 3.5 Interface Timing

#### Input Signal Timing Specifications

(Ta=25±2°C)

The input signal timing specifications are shown as the following table and timing diagram.

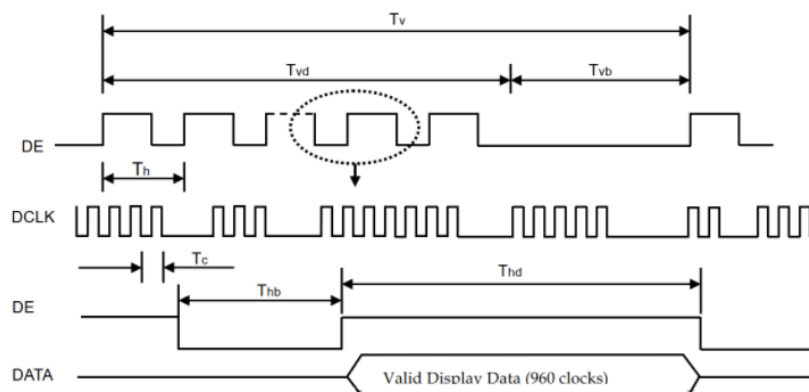
| Signal                         | Item                                 | Symbol                 | Min.            | Typ.  | Max.            | Unit  | Note                |
|--------------------------------|--------------------------------------|------------------------|-----------------|-------|-----------------|-------|---------------------|
| LVDS Receiver Clock            | Frequency                            | $F_{clkin}$<br>(=1/TC) | 60              | 74.25 | 80              | MHz   |                     |
|                                | Input cycle to cycle jitter          | $T_{rc1}$              | -               | —     | 200             | ps    | (3)                 |
|                                | Spread spectrum modulation range     | $F_{clkin\_mod}$       | $F_{clkin}-2\%$ | —     | $F_{clkin}+2\%$ | MHz   | (4)                 |
|                                | Spread spectrum modulation frequency | $F_{SSM}$              | —               | —     | 200             | KHz   |                     |
| LVDS Receiver Data             | Receiver Skew Margin                 | $T_{RSKM}$             | -400            | —     | 400             | ps    | (5)                 |
| Frame Rate                     |                                      | $F_{r5}$               | 47              | 50    | 53              | Hz    |                     |
|                                |                                      | $F_{r6}$               | 57              | 60    | 63              | Hz    |                     |
| Horizontal Frequency           |                                      | $F_h$                  | 45.3            | 67.5  | 73.2            | KHz   |                     |
| Vertical Active Display Term   | Total                                | $T_v$                  | 1100            | 1125  | 1480            | Th    | $T_v=T_{vd}+T_{vb}$ |
|                                | Display                              | $T_{vd}$               | 1080            | 1080  | 1080            | Th    | (6)                 |
|                                | Blank                                | $T_{vb}$               | 20              | 45    | 400             | Th    | —                   |
| Horizontal Active Display Term | Total                                | $T_h$                  | 1030            | 1100  | 1325            | $T_c$ | $T_h=T_{hd}+T_{hb}$ |
|                                | Display                              | $T_{hd}$               | 960             | 960   | 960             | $T_c$ | —                   |
|                                | Blank                                | $T_{hb}$               | 70              | 140   | 365             | $T_c$ | —                   |

Note (1) Please make sure the range of pixel clock has follow the below equation :

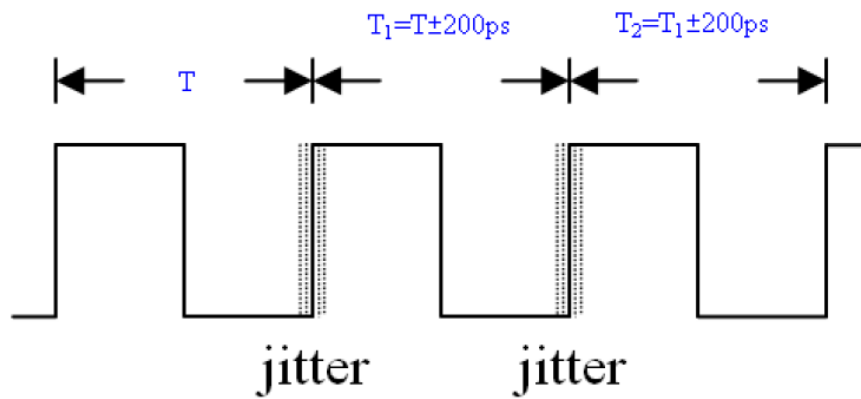
$$F_{clkin(max)} \geq F_{r6} \times T_v \times T_h$$

$$F_{r5} \times T_v \times T_h \geq F_{clkin} (min)$$

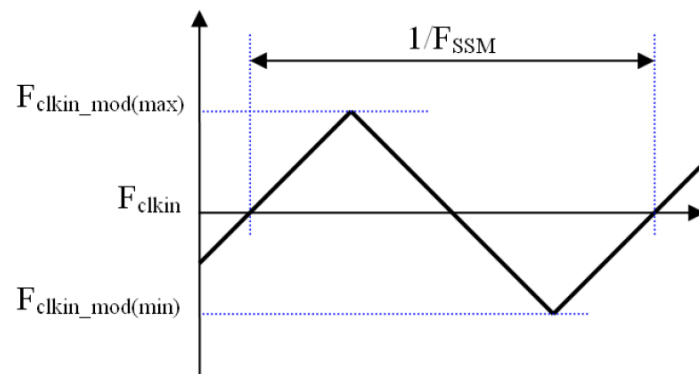
Note (2) This module is operated in DE only mode and please follow the input signal timing diagram below:



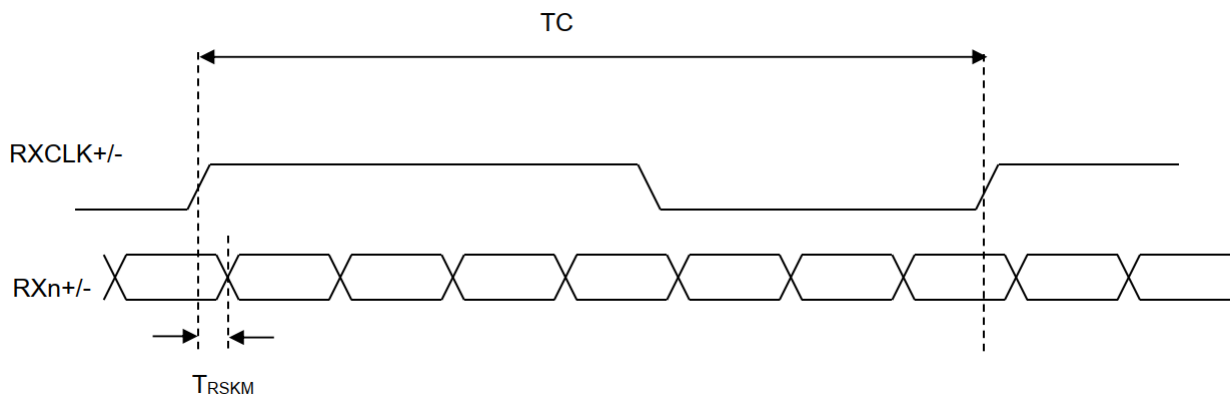
Note (3) The input clock cycle-to-cycle jitter is defined as below figures.  $Trcl = |T_1 - T|$



Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and the receiver skew margin is defined and shown in following figure.

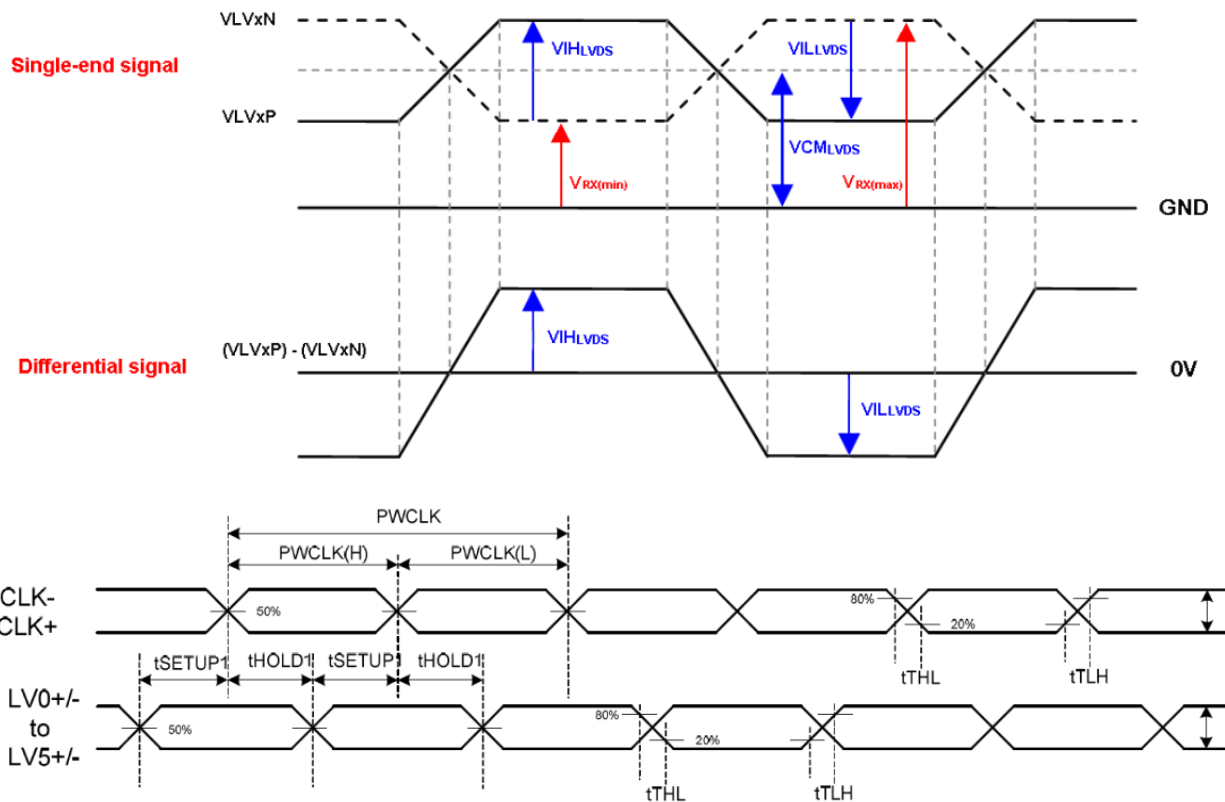


Note (6) For primitive resolution 1920\*540, typical  $T_{vd}$  should be 1080 Th, image display at  $T_{vd}$  541 to 1080 lines is invalid.

### 3.6 Intra Interface Signal Timing Specifications

#### Mini-LVDS Characteristics

| Parameter                                 | Symbol              | Min. | Typ. | Max.                 | Unit | Note                                                                                 |
|-------------------------------------------|---------------------|------|------|----------------------|------|--------------------------------------------------------------------------------------|
| mini-LVDS power Voltage                   | V <sub>DD</sub>     | 2.3  | 3.3  | 3.6                  | V    |                                                                                      |
| mini-LVDS high input voltage              | V <sub>IHLVDS</sub> | 175  | -    | -                    | mV   | F <sub>max</sub> ≤ 340MHz                                                            |
| mini-LVDS low input voltage               | V <sub>ILLVDS</sub> | 175  | -    | -                    | mV   | F <sub>max</sub> ≤ 340MHz                                                            |
| mini-LVDS input voltage range             | V <sub>RX</sub>     | 0    | -    | V <sub>DD</sub>      | V    |                                                                                      |
| mini-LVDS common mode input voltage range | V <sub>CMLVDS</sub> | 0.5  | 1.2  | V <sub>DD</sub> -1.2 | V    | $V_{CMLVDS} = (V_{CLKP} + V_{CLKN}) / 2$ or $V_{CMLVDS} = (V_{LVxP} + V_{LVxN}) / 2$ |
| Data setup time                           | t <sub>SETUP1</sub> | 0.45 | -    | -                    | ns   |                                                                                      |
| Data hold time                            | t <sub>HOLD1</sub>  | 0.45 | -    | -                    | ns   |                                                                                      |
| CLK Rising Time                           | t <sub>TLH</sub>    | -    | -    | 0.7                  | Ns   | From V <sub>ILLVDS</sub> to V <sub>IHLVDS</sub>                                      |
| CLK Falling Time                          | t <sub>THL</sub>    | -    | -    | 0.7                  | ns   | From V <sub>IHLVDS</sub> to V <sub>ILLVDS</sub>                                      |

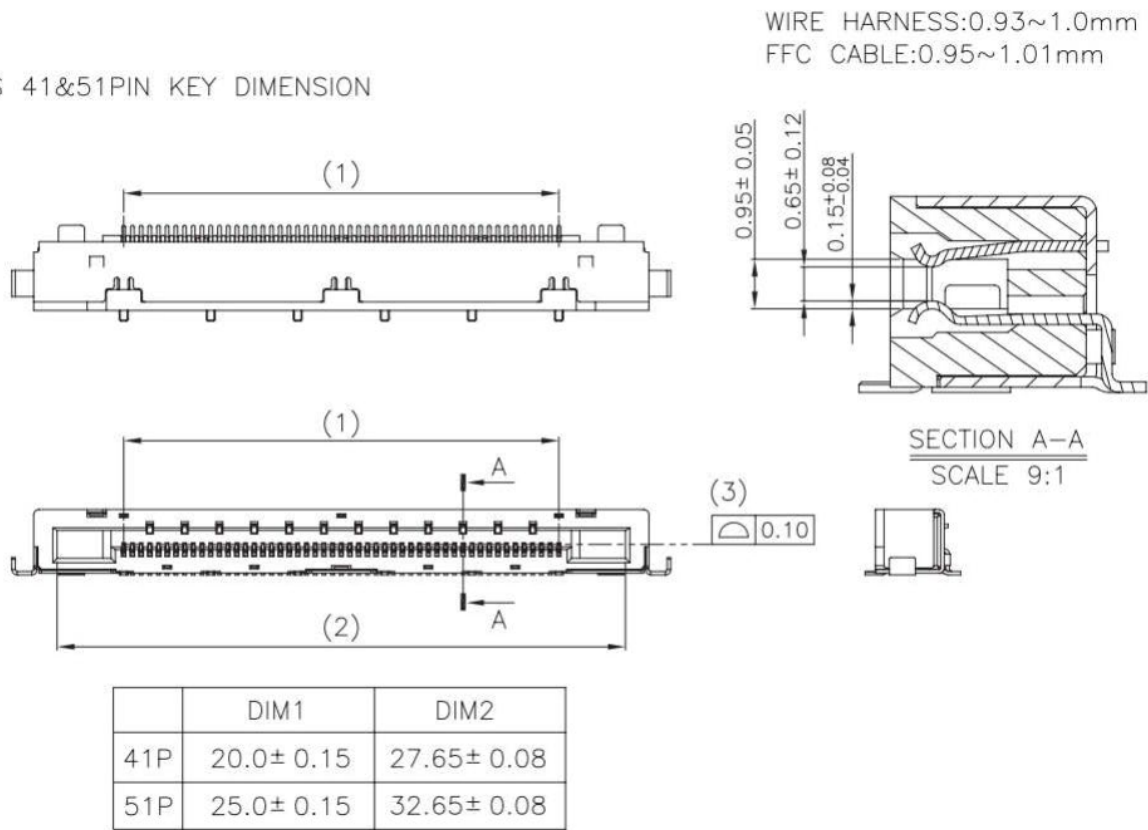


Notes:

- (1) EYE diagram must meet above spec. Data receiver is not guaranteed If EYE diagram is smaller than spec.
- (2) Measure point : Pads of XL –board terminal resistances RX15, RX16, RX17, RX18; Pads of XR – board terminal resistances RX3, RX4, RX5, RX6

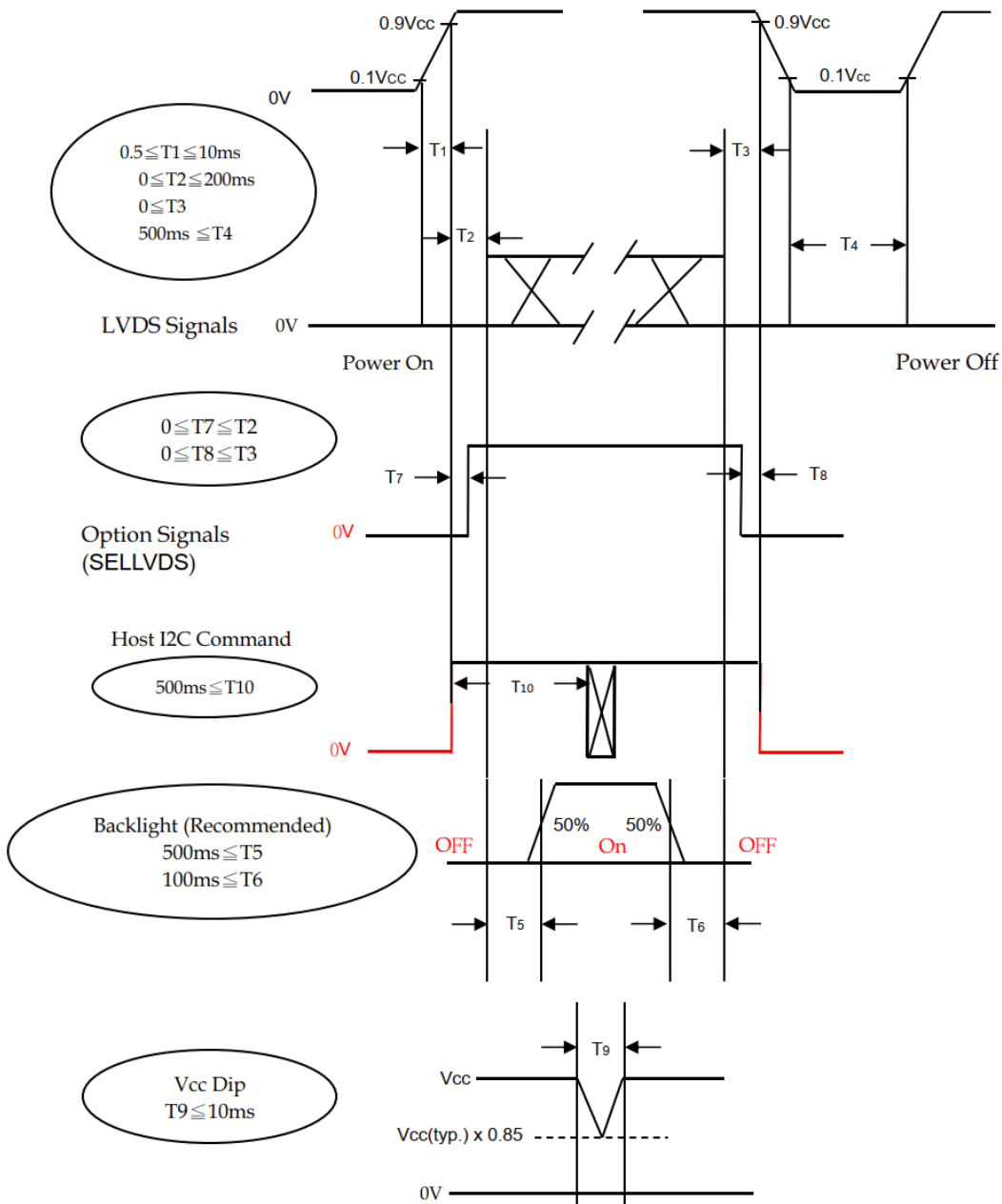
(3) FFC drawing is recommended as below :

LVDS 41&51PIN KEY DIMENSION



### 3.7 Power on/off Sequence

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of VCC is in off level, please keep the level of input signals on the low or high impedance.

If  $T2 < 0$ , that maybe cause electrical overstress failure.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

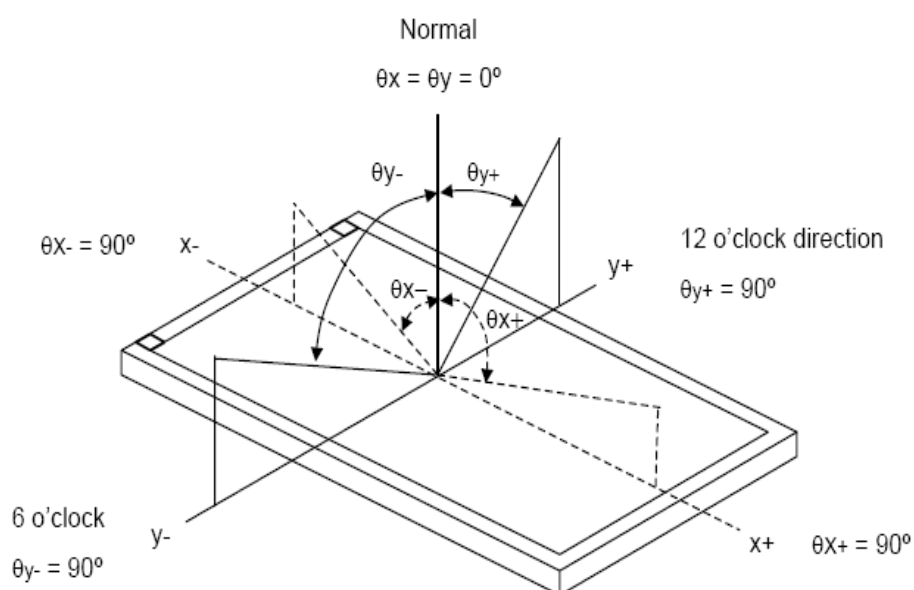
Note (6) Vcc must decay smoothly when power-off.

## 4 Optical Specification

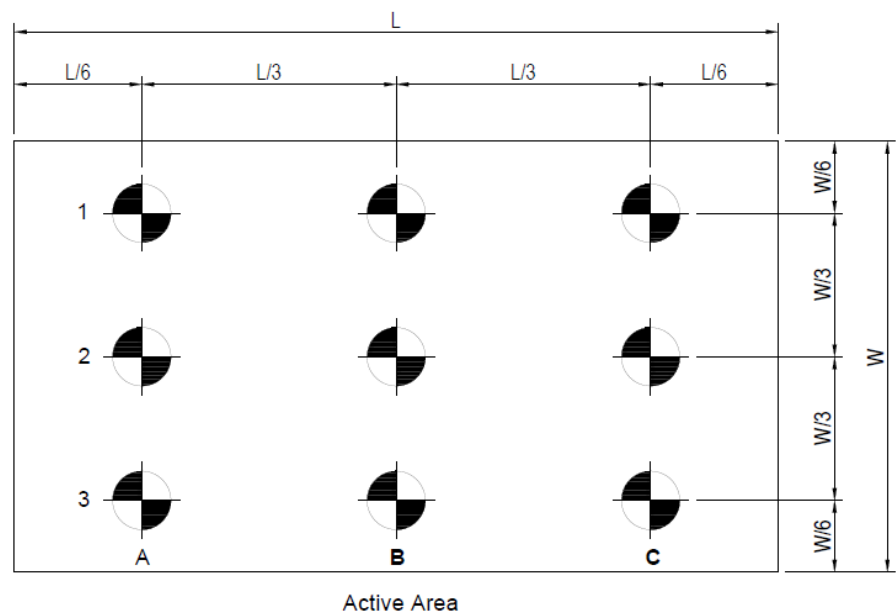
| Item                      |            | Symbol         | Condition                              | Min.   | Typ.   | Max   | Unit              | Note                  |
|---------------------------|------------|----------------|----------------------------------------|--------|--------|-------|-------------------|-----------------------|
| Color Chromaticity        | Red        | R <sub>x</sub> | $\theta_x=0$<br>$\theta_y=0$<br>CA-410 | 0.617  | 0.647  | 0.677 | -                 | Test Mode:<br>(2) (3) |
|                           |            | R <sub>y</sub> |                                        | 0.305  | 0.335  | 0.365 | -                 |                       |
|                           | Green      | G <sub>x</sub> |                                        | 0.291  | 0.321  | 0.351 | -                 |                       |
|                           |            | G <sub>y</sub> |                                        | 0.576  | 0.606  | 0.636 | -                 |                       |
|                           | Blue       | B <sub>x</sub> |                                        | 0.121  | 0.151  | 0.181 | -                 |                       |
|                           |            | B <sub>y</sub> |                                        | 0.025  | 0.055  | 0.085 | -                 |                       |
|                           | White      | W <sub>x</sub> |                                        | 0.272  | 0.302  | 0.332 | -                 |                       |
|                           |            | W <sub>y</sub> |                                        | 0.278  | 0.308  | 0.338 | -                 |                       |
| Center Luminance of White |            | L <sub>c</sub> | $\theta_x=0$                           | 900    | 1000   | 1300  | cd/m <sup>2</sup> |                       |
| Uniform                   |            | L <sub>u</sub> | $\theta_y=0$<br>CA-410                 |        | 91     |       | %                 |                       |
| Contrast Ratio            |            | CR             | $\theta_x=0$                           | 5400:1 | 6000:1 |       | -                 | Test Mode:<br>(4)     |
| Color Saturation          |            | NTSC           | $\theta_y=0$<br>Klein K-10             |        | 81     |       | %                 |                       |
| Viewing Angle             | Horizontal | $\theta_{x+}$  | $CR \geq 10$                           |        | 89     |       | Deg               | Test Mode:<br>(1)     |
|                           |            | $\theta_{x-}$  |                                        |        | 89     |       |                   |                       |
|                           | Vertical   | $\theta_{y+}$  |                                        |        | 89     |       |                   |                       |
|                           |            | $\theta_{y-}$  |                                        |        | 89     |       |                   |                       |

### Test Mode :

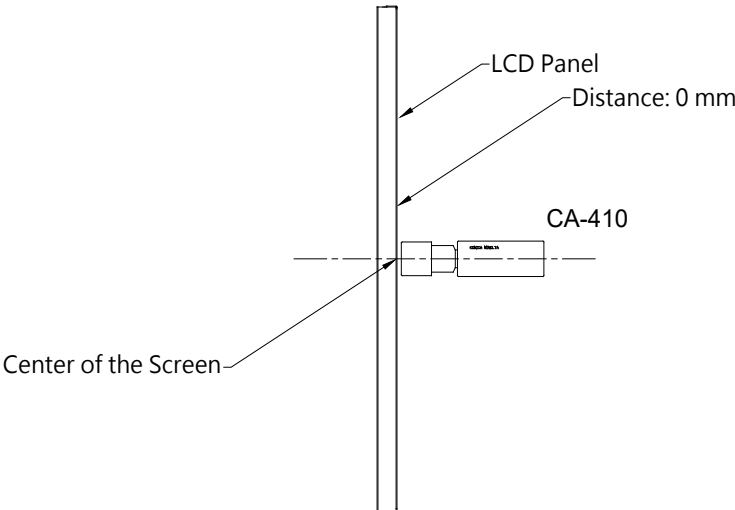
(1) Definition of Viewing Angle ( $\theta_x$  ,  $\theta_y$ ):



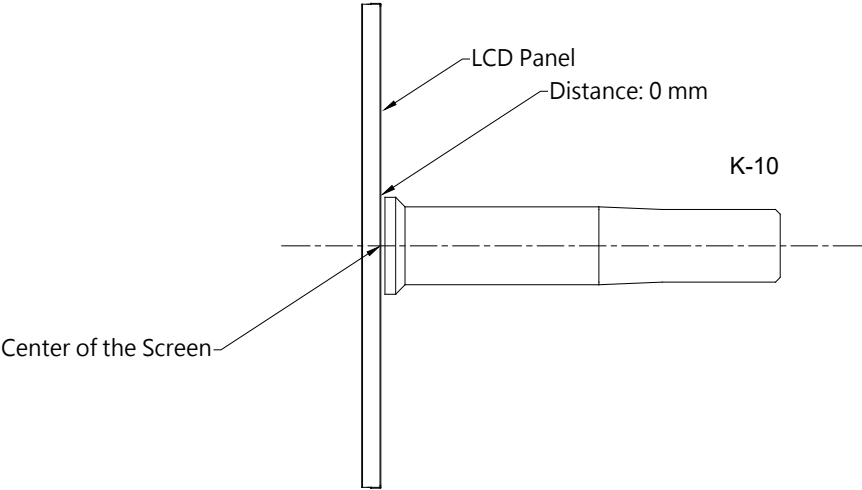
(2) Definition of Test Point:



(3) CA-410 Measurement Setup:



(4) Klein K-10 Measurement Setup:



## 5 LED Driving Board Specifications

### 5.1 Converter Characteristics

| Item                               | Symbol   | Condition             | MIN.  | TYP.  | MAX.  | Unit | Remark |
|------------------------------------|----------|-----------------------|-------|-------|-------|------|--------|
| Input Voltage                      | Vin      |                       | 10.0  | 12.0  | 14.0  | V    |        |
| Input Current<br>(High Brightness) | IinH     | Brightness = 100%     | 3.8   | 3.19  | 2.7   | A    | (1)    |
| Input Power<br>Consumption         | Pin      | Brightness = 100%     | ----- | 38.28 | ----- | W    |        |
| LED Current<br>(High Brightness)   | IoutH    | Brightness = 100%     | ----- | 0.575 | ----- | A    | J1     |
|                                    |          |                       | ----- | 0.575 | ----- | A    | J7     |
| Working Frequency                  | W_Freq   | Brightness = 100%     | ----- | 400   | ----- | KHZ  |        |
| Brightness Control                 | DC mode  |                       |       |       |       |      |        |
|                                    | Vadj     | Connection of Voltage | 0.2   | ----- | 4.8   | V    | (2)    |
|                                    | PWM mode |                       |       |       |       |      |        |
|                                    | PWM      | Connect to PWM        | 0     | ----- | 100   | %    | (3)    |
|                                    | Freq     |                       | ----- | 200   | ----- | Hz   | (4)    |
| ON/OFF Control                     | Von      | Normal Operation      | 2     | ----- | 5     | V    |        |
|                                    | Voff     |                       | 0     | ----- | 0.8   | V    |        |
| Output Voltage                     | Vout     | Brightness = 100%     | ----- | 31.36 | ----- | V    | J1     |
|                                    |          |                       | ----- | 31.36 | ----- | V    | J7     |
| Efficiency                         | η        | Brightness = 100%     | ----- | 93.4  | ----- | %    | (5)    |

Remark:

- (1) This data is based on the testing result of practical input voltage, Iin is measured by related Vin. (min, typ, max). If the voltage is increased, the current will decrease. If the voltage is decrease, the current will increase.
- (2) Max brightness at Vadj=0.2V. Min brightness at Vadj=4.8V.
- (3) Max dimming ratio = 1:100.
- (4) Frequency can be adjusted in accordance with demand(120Hz minimum, or lights will be flickering)
- (5)  $\eta_{\max} = V_{\text{out}(\max)} * I_{\text{outH}(\max)} / V_{\text{in}(\max)} * I_{\text{inH}(\min)}$   
 $\eta_{\min} = V_{\text{out}(\min)} * I_{\text{outH}(\min)} / V_{\text{in}(\min)} * I_{\text{inH}(\max)}$

### 5.2 Connector Pin Assignment

**Input Connector :CN1(JST B10B-PH-K-S or Compatible)**

| PIN No | Symbol | Description |
|--------|--------|-------------|
| 1      | Vin    | DC+         |
| 2      | Vin    | DC+         |
| 3      | Vin    | DC+         |
| 4      | Vin    | DC+         |
| 5      | Vin    | DC+         |
| 6      | GND    | Ground      |
| 7      | GND    | Ground      |
| 8      | GND    | Ground      |
| 9      | GND    | Ground      |
| 10     | GND    | Ground      |

#### DC or PWM Connector

| PIN NO | Symbol | Description                                |
|--------|--------|--------------------------------------------|
| 1      | DC     | Close pin 1,2<br>LED driver is DC dimming  |
| 2      | GND    |                                            |
| 3      | PWM    | Close pin 2,3<br>LED driver is PWM dimming |

**Note:** If you use CN2 to set DC/PWM, please NC the pin1 of CN3.

#### Input Connector : CN3(JST B2B-PH-K-S or Compatible)

| PIN No | Symbol     | Description         |
|--------|------------|---------------------|
| 1      | CL         | PWM or DC selection |
| 2      | Control    | ON/OFF Control      |
| 3      | Brightness | Brightness Control  |
| 4      | GND        | Ground              |

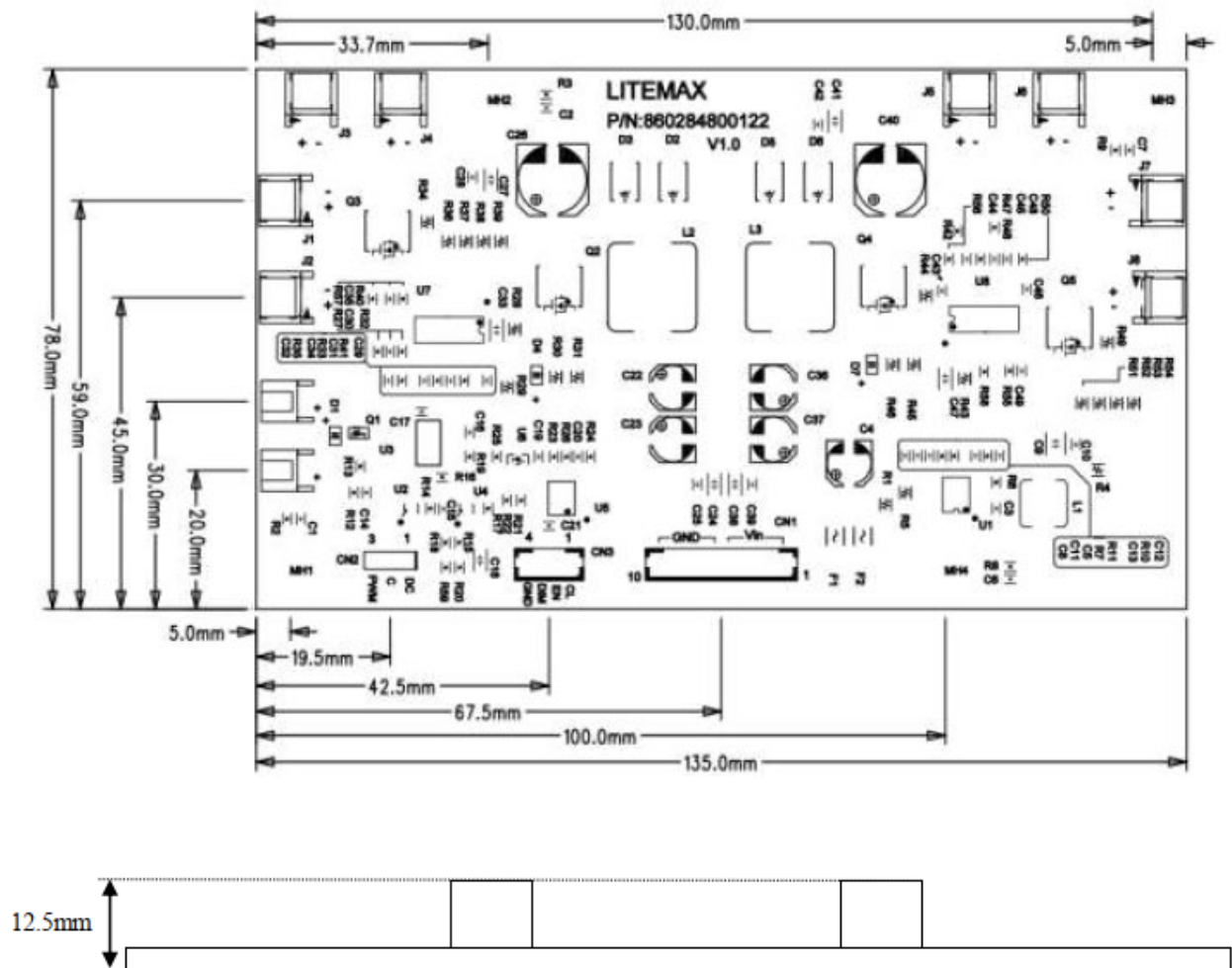
**Note:** Pin1 is dimming method control pin, Low → DC dimming, High → PWM dimming.  
If pin1 is be used, please NC CN2.

#### Output Connector : J1,J2,J7,J8 (JST S2B-EH or Compatible)

| PIN NO | Symbol | Description           |
|--------|--------|-----------------------|
| 1      | Output | LED High Voltage( + ) |
| 2      | Output | LED Low Voltage ( - ) |

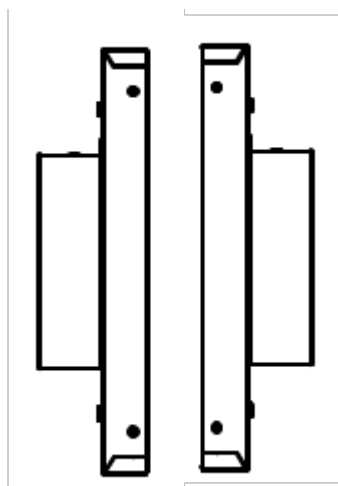
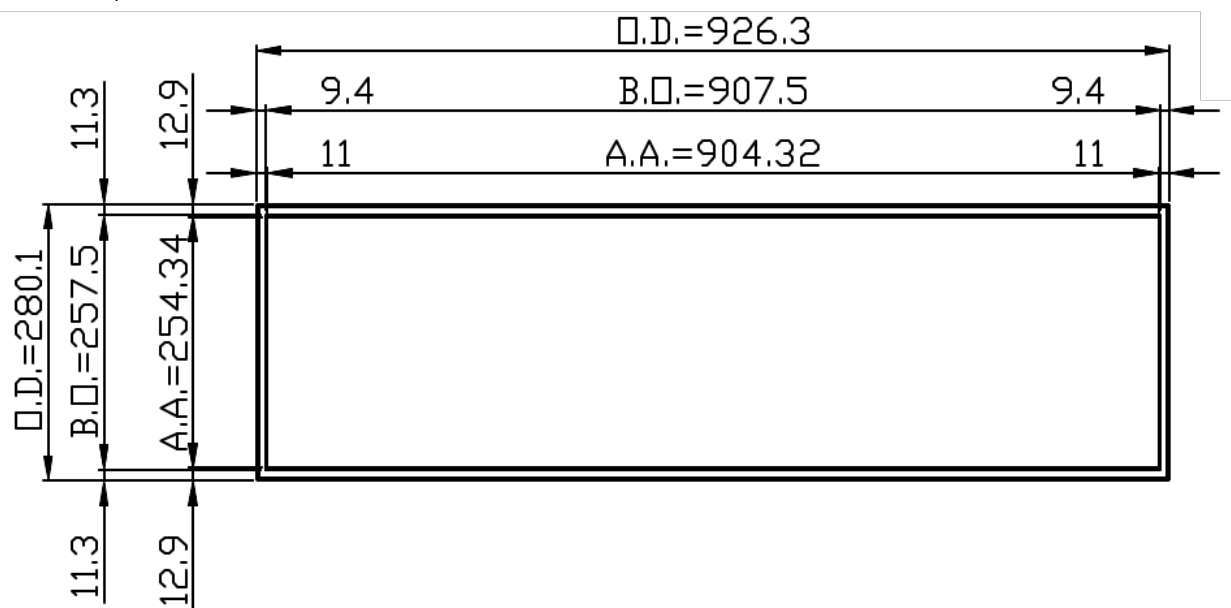
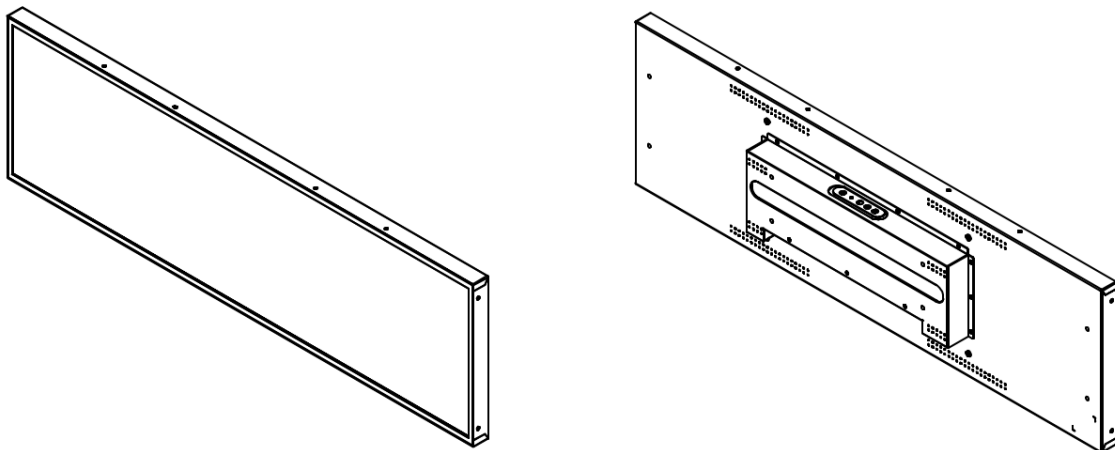
### 5.3 LED Driving Board Mechanical Characteristics

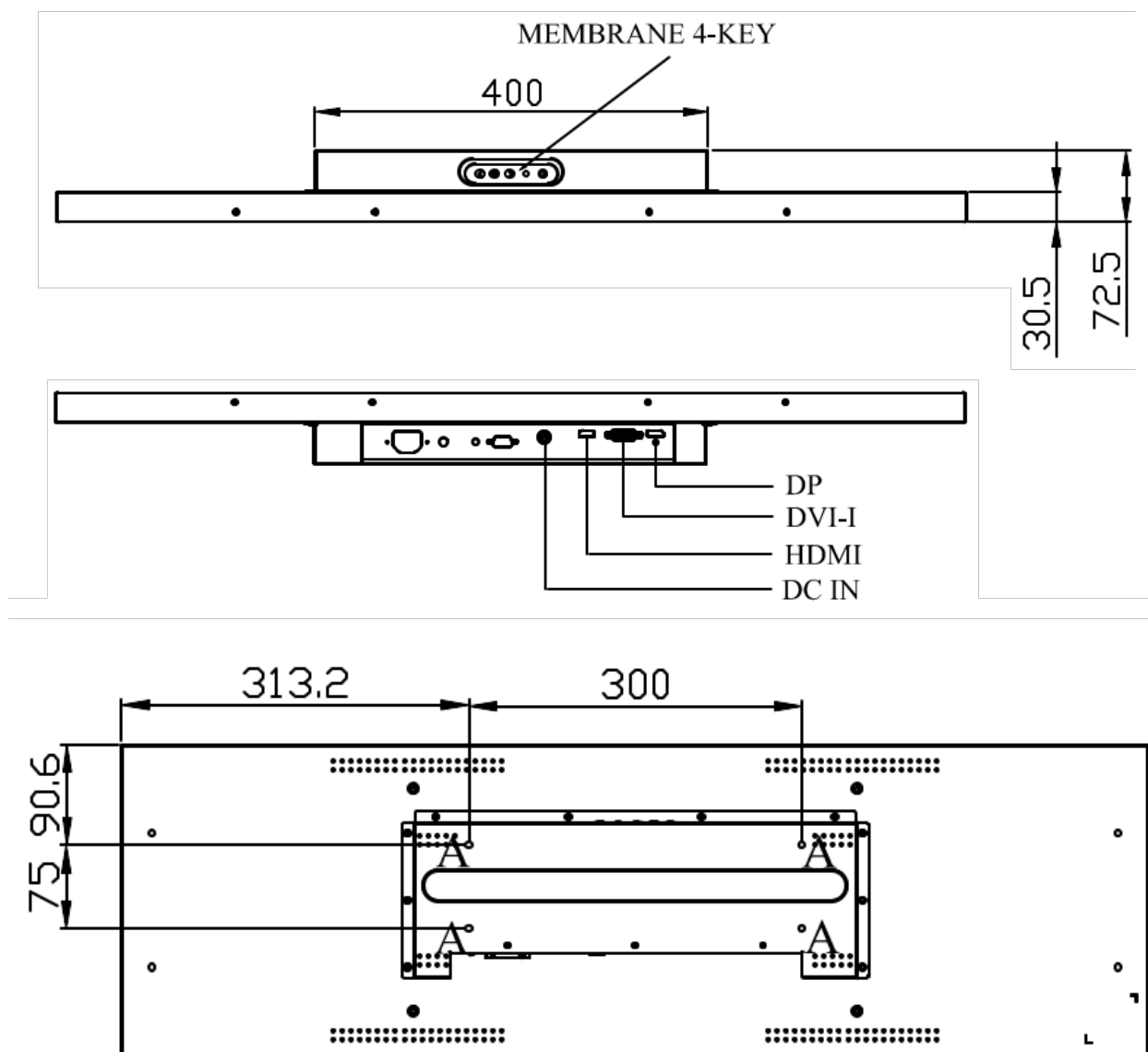
Dimension: 130 x 78 x 12.5mm



## 6 Mechanical Drawing

Unit:mm





Note :

O.D : Outline Dimension(mm)

B.O : Bezel Opening

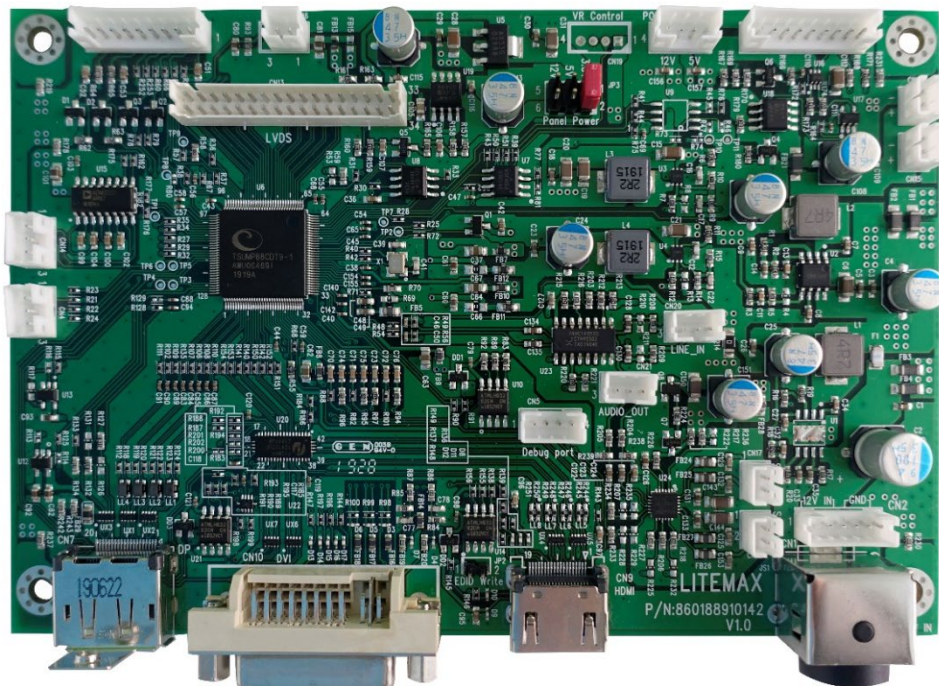
A.A : LCD Active Area

A:4-M6\_USER HOLE\_MAX DEPTH=6mm

## 7 AD8891DPH Board & OSD Functions

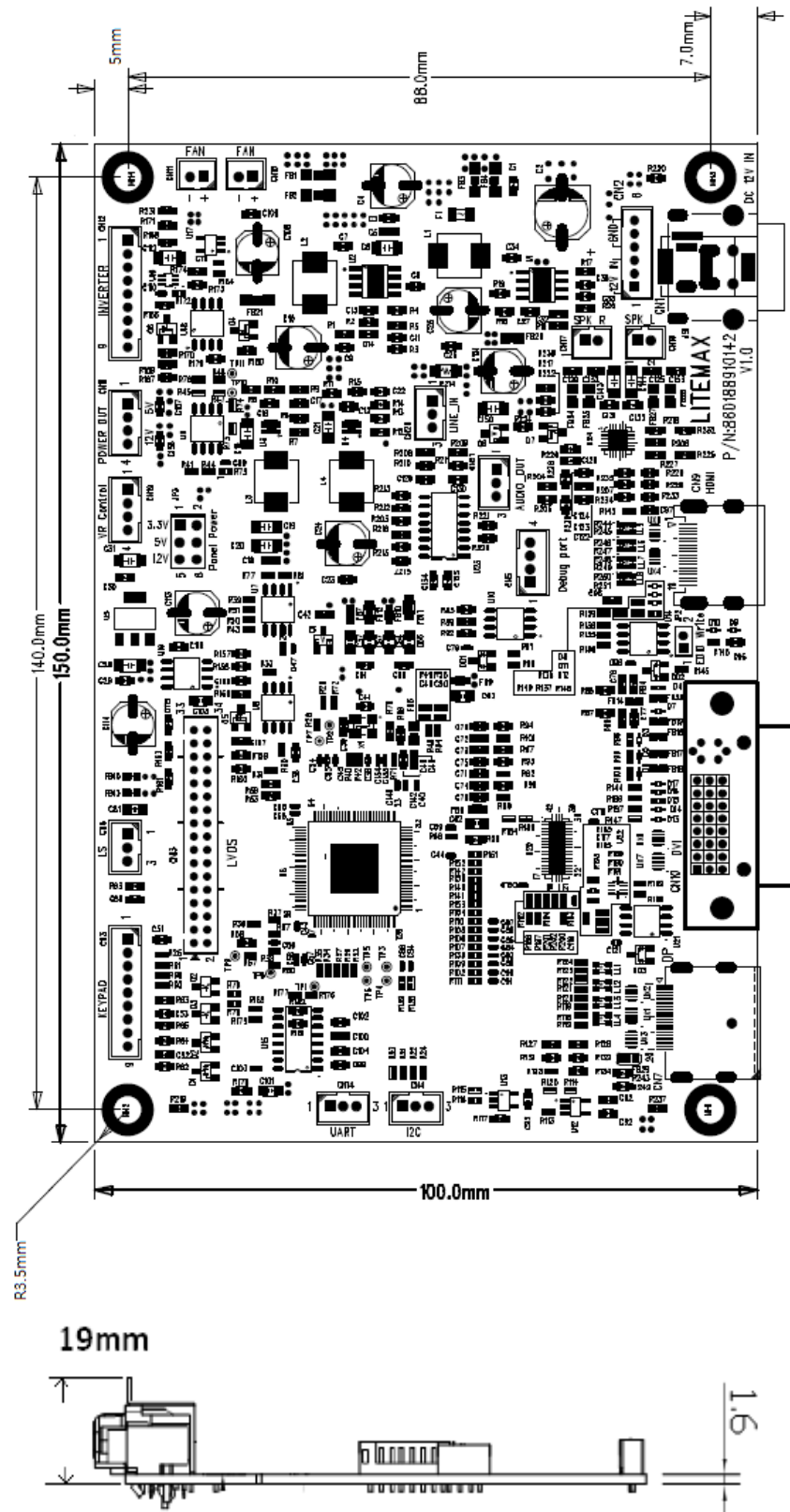
We developed this A/D board to support industrial high brightness and commercial applications. This A/D board has many functions. It has a Display Port and DVI-I and HDMI input. Rev.1 is European RoHS compliant.

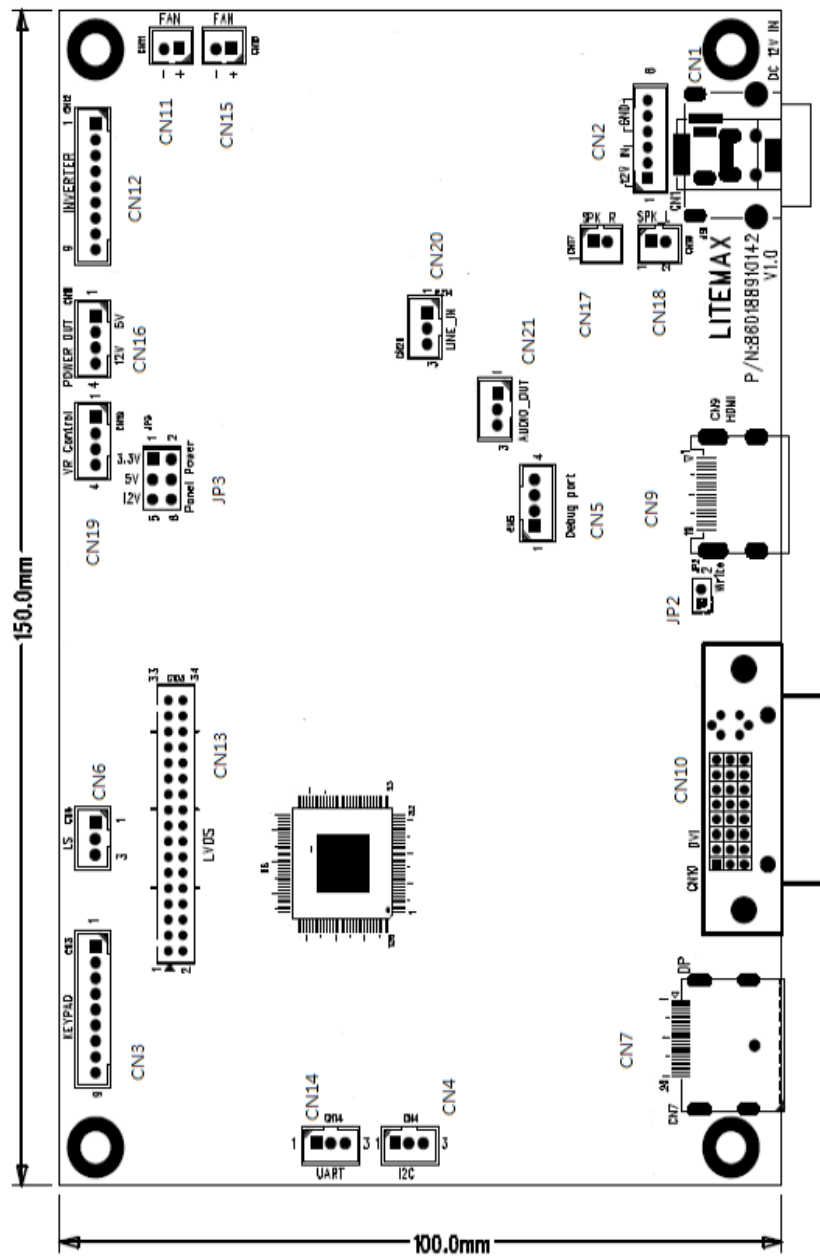
- Max Resolution Up To Full HD
- Analog RGB Input Up to 205MHz
- Ultra-Reliable DVI-I Input
- HDMI Input (HDMI 1.3)
- Dual/Single LVDS Interface
- Support Panel DC 5V or 12V,3.3V Output
- OSD Control
- PWM/DC Dimming Control For Backlight Driver.
- External RS232 Control (Optional)
- Input Power DC 24V
- Display Port Input. (Support Display Port 1.2a)
- Audio in And 3Wx2 (4Ω)Audio Out(Optional)
- \*External Digital light Sensor Brightness Control (Optional)
- \*External Light Sensor Brightness Control (Optional)
- Support Output Voltage 12V(1A) And 5V(1A)



## Outline Dimensions

AD8891 150mmX100mm





## AD8891 Board Pin Define

### **CN13: Panel LVDS Connector**

| Pin No. | Function | Pin No. | Function  |
|---------|----------|---------|-----------|
| 1       | RxO0-    | 18      | RxE1+     |
| 2       | RxO0+    | 19      | RxE2-     |
| 3       | RxO1-    | 20      | RxE2+     |
| 4       | RxO1+    | 21      | RxEC-     |
| 5       | RxO2-    | 22      | RxEC+     |
| 6       | RxO2+    | 23      | RxE3-     |
| 7       | RxOC-    | 24      | RxE3+     |
| 8       | RxOC+    | 25      | RxE4-     |
| 9       | RxO3-    | 26      | RxE4+     |
| 10      | RxO3+    | 27      | GND       |
| 11      | RxO4-    | 28      | GND       |
| 12      | RxO4+    | 29      | Pull Low  |
| 13      | GND      | 30      | Pull High |
| 14      | GND      | 31      | VLCD      |
| 15      | RxE0-    | 32      | VLCD      |
| 16      | RxE0+    | 33      | VLCD      |
| 17      | RxE1-    | 34      | VLCD      |

### **CN10: DVI-I Input Connector**

| Pin No. | Function                   | Pin No. | Function                   | Pin No. | Function                   |
|---------|----------------------------|---------|----------------------------|---------|----------------------------|
| 1       | T.M.D.S. Data2-            | 9       | T.M.D.S. Data1-            | 17      | T.M.D.S. Data0-            |
| 2       | T.M.D.S. Data2+            | 10      | T.M.D.S. Data1+            | 18      | T.M.D.S. Data0+            |
| 3       | T.M.D.S. Data2/4<br>Shield | 11      | T.M.D.S. Data1/3<br>Shield | 19      | T.M.D.S. Data0/5<br>Shield |
| 4       | T.M.D.S. Data4-            | 12      | T.M.D.S. Data3-            | 20      | T.M.D.S. Data5-            |
| 5       | T.M.D.S. Data4+            | 13      | T.M.D.S. Data3+            | 21      | T.M.D.S. Data5+            |
| 6       | DDC Clock                  | 14      | +5V Power                  | 22      | T.M.D.S. Clock<br>Shield   |
| 7       | DDC Data                   | 15      | Ground<br>(for +5V)        | 23      | T.M.D.S. Clock+            |
| 8       | Vertical SYNC.             | 16      | Hot Plug Detect            | 24      | T.M.D.S. Clock-            |
| C1      | Red input                  | C2      | Green input                | C3      | Blue input                 |
| C4      | Horizontal SYNC.           | C5      | Analog GND                 |         |                            |

**CN7: Display Port**

| Pin No. | Function | Pin No. | Function        |
|---------|----------|---------|-----------------|
| 1       | RX3-     | 11      | GND             |
| 2       | GND      | 12      | RX0+            |
| 3       | RX3+     | 13      | GND             |
| 4       | RX2-     | 14      | GND             |
| 5       | GND      | 15      | AUX+            |
| 6       | RX2+     | 16      | GND             |
| 7       | RX1-     | 17      | AUX-            |
| 8       | GND      | 18      | Hot plug detect |
| 9       | RX1+     | 19      | GND             |
| 10      | RX0-     | 20      | DP +3.3V        |

**CN9: HDMI Input Connector (HDMI 19Pin)**

| Pin No. | Function        | Pin No. | Function        | Pin No. | Function        |
|---------|-----------------|---------|-----------------|---------|-----------------|
| 1       | T.M.D.S. Data2+ | 9       | T.M.D.S. Data0- | 17      | GND             |
| 2       | Shield          | 10      | T.M.D.S. Clock+ | 18      | HDMI 5V         |
| 3       | T.M.D.S. Data2- | 11      | Shield          | 19      | Hot Plug Detect |
| 4       | T.M.D.S. Data1+ | 12      | T.M.D.S. Clock- |         |                 |
| 5       | Shield          | 13      | CEC             |         |                 |
| 6       | T.M.D.S. Data1- | 14      | NC              |         |                 |
| 7       | T.M.D.S. Data0+ | 15      | HDMI_SCL        |         |                 |
| 8       | Shield          | 16      | HDMI_SDA        |         |                 |

**CN1: Power DIN (12V)**

| Pin No. | Function  | Pin No. | Function  |
|---------|-----------|---------|-----------|
| 1       | 12V/24VDC | 2       | 12V/24VDC |
| 3       | GND       | 4       | GND       |

**CN2: Power Connector (12V) (6PIN 2.0mm)**

| Pin No. | Function  | Pin No. | Function  |
|---------|-----------|---------|-----------|
| 1       | 12V/24VDC | 2       | 12V/24VDC |
| 3       | 12V/24VDC | 4       | GND       |
| 5       | GND       | 6       | GND       |

**CN16: Touch Power Connector**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | 5V       | 2       | GND      |
| 3       | 12V      | 4       | GND      |

**CN12: Inverter Connector(9PIN 2.0mm)**

| Pin No. | Symbol  | Description                | Pin No. | Symbol | Description |
|---------|---------|----------------------------|---------|--------|-------------|
| 1       | DIM_SEL | PWM/DC SEL                 | 6       | GND    | GND         |
| 2       | ON/OFF  | Backlight ON/OFF<br>ON/OFF | 7       | 12VDC  | 12INV       |
| 3       | BRIGHT  | Dimming adjust             | 8       | 12VDC  | 12INV       |
| 4       | GND     | GND                        | 9       | 12VDC  | 12INV       |
| 5       | GND     | GND                        |         |        |             |

**CN11, CN15: Fan Control (2PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | 12V      | 2       | GND      |

**CN3: Key Pad (9PIN 2.0mm)**

| Pin No. | Function  | Pin No. | Function |
|---------|-----------|---------|----------|
| 1       | POWER KEY | 6       | MENU KEY |
| 2       | GREEN LED | 7       | AUTO KEY |
| 3       | RED LED   | 8       | GND      |
| 4       | DOWN KEY  | 9       | NC       |
| 5       | UP KEY    |         |          |

**JP3: Panel Power**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1-2     | 3.3V     | 5-6     | 12V      |
| 3-4     | 5V       |         |          |

**CN14: RS232 Connector (3PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | UART TX  | 2       | UART RX  |
| 3       | GND      |         |          |

**CN20: LINE IN (3PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | AUDIO-R  | 2       | AUDIO-L  |
| 3       | GND      |         |          |

**CN17: Speaker Connector (2PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | SPK_R+   | 2       | SPK_R-   |

**CN18: Speaker Connector (2PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | SPK_L-   | 2       | SPK_L+   |

**CN19: VR Control (4PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | 5V       | 2       | INT      |
| 3       | GPIO     | 4       | GND      |

Reserve for some control

**CN6: Ambient (2PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function   |
|---------|----------|---------|------------|
| 1       | 3.3V/5V  | 2       | Sensor Out |

**CN21: Audio Out Connector (3PIN 2.0mm)**

| Pin No. | Function    | Pin No. | Function    |
|---------|-------------|---------|-------------|
| 1       | Audio R out | 2       | Audio L out |
| 3       | GND         |         |             |

For audio connect to another Audio AMP

**CN4: I2C Connector (3PIN 2.0mm)**

| Pin No. | Function             | Pin No. | Function             |
|---------|----------------------|---------|----------------------|
| 1       | I <sup>2</sup> C_SDA | 2       | I <sup>2</sup> C_SCL |
| 3       | GND                  |         |                      |

For digital LS

**JP2: EDID Jumper (2PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | 3.3V     | 2       | GND      |

When EDID want to update it must be short.

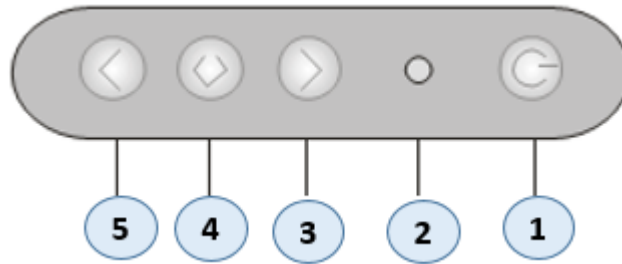
**CN5: Debug Connector (4PIN 2.0mm)**

| Pin No. | Function | Pin No. | Function |
|---------|----------|---------|----------|
| 1       | 3.3V     | 2       | DDCA_SCL |
| 3       | DDCA_SDA | 4       | GND      |

For F/W debug

## 7.1 OSD Functions

### MEMBRANE CONTROL BUTTON



- **POWER SWITCH:** Pushing the power switch will turn the monitor on. Pushing it again to turn the monitor off.
- **Power LED:** Power ON-Green / Power off-No.
- **Up Key >:** Increase item number or value of the selected item.
- **Menu Key:** Enter to the OSD adjustment menu. It also used for go back to previous menu for sub-menu, and the change data don't save to memory.
- **Down Key <:** Decrease item number or item value when OSD is on.

#### Screen Adjustment Operation Procedure

##### 1. Entering the screen adjustment

The setting switches are normally at stand-by. Push the **Menu Key** once to display the main menu of the screen adjustment. The adjustable items will be displayed in the main menu.

##### 2. Entering the settings

Use the **Down Key <** and **Up Key >** buttons to select the desired setting icon and push the **SELECT** button to enter sub-menu.

##### 3. Change the settings

After the sub-menu appears, use the **Down Key <** and **Up Key >** buttons to change the setting values.

##### 4. Save

After finishing the adjustment, push the **SELECT** button to memorize the setting.

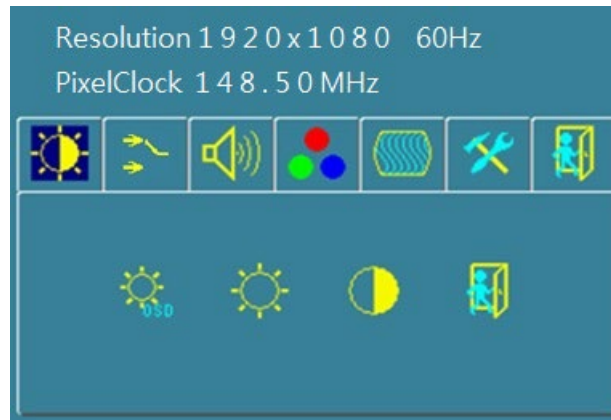
##### 5. Return & Exit the main menu

Exit the screen adjustment; push the "MENU" button. When no operation is done around 10 sec (default OSD timeout), it goes back to the stand-by mode and no more switching is accepted except MENU to restart the setting

## 7.2 OSD menu

Here are some instructions for you to use the OSD (On Screen Display). By pressing the “menu”, you will see the below picture.

Timing shows resolution and V-frequency of the panel. This 2 information is not changeable by user.



There are 7 sub menus within the OSD user interface:  
Brightness, Signal Select, Sound, Color, Image, Tools, and Exit.

When you press the “menu” button, you enter the “Brightness” sub directory. In this directory, you will see 4 selections:



press “menu” once, you can go into the **Ambient light sensor**.



### **Ambient light sensor:**

press this Icon, must to accompany with Litemax ambient light sensor to auto dimming. **(Option)**



### **OSD Brightness :**

Press the “menu” once, to adjust the brightness. Press “left” to dim down the brightness to “0”, press “right” to increase the brightness to “100”



### **Contrast :**

Press “Menu” once, you can adjust the contrast from “0” to “100” by pressing the “Left” and “Right”.



**Exit:** back to the beginning menu.

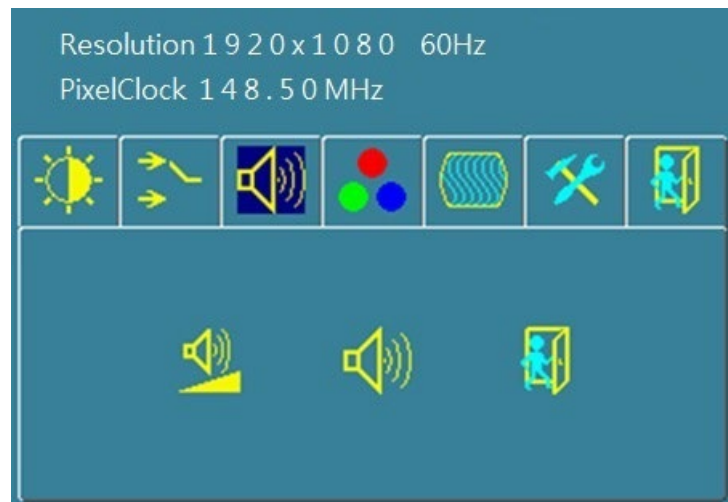


**HDMI:** HDMI input

**DVI:** DVI input

**DP:** DisplayPort input

**Exit:** Back to the beginning menu.



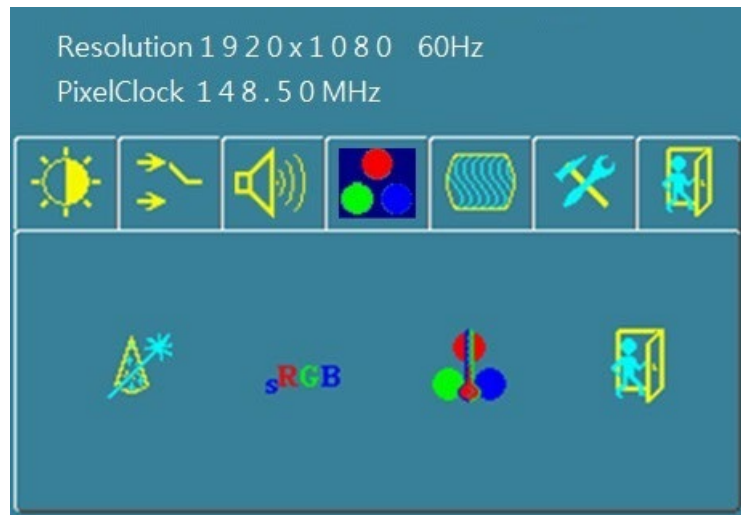
**Audio Volume:** Audio volume adjustment.



**UnMute/Mute:** You can mute the speaker by pressing this option.



**Exit:** Back to the beginning menu.



**Auto Color :** By navigating over to the “Auto Color” option, optimal color performance is invoked.



**SRGB:** Windows standard color setting



**Color Temperature:** You have 4 options in this selection



**Color Temperature User Define:** Default is 100 for “R”, “G”, and “B”.



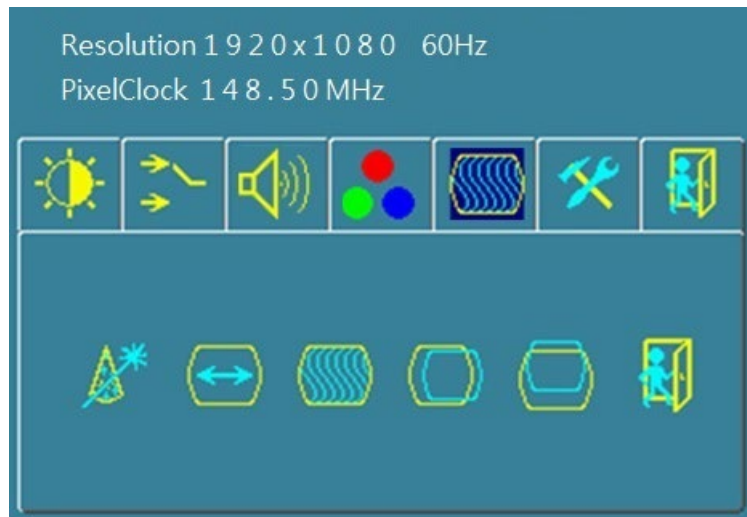
**Color Tempture\_6500K:** Warm color scheme



**Color Tempture\_9300K:** Cold color scheme



**Exit:** Back to the beginning menu.



**Auto Adjust:**

Choose this option and the AD8891 will adjust to the optimal horizontal and vertical frequency.



**Clock:** If you are not satisfied with the Auto tune result, you can adjust manually by pressing “Clock”. Using this will make the image wider.



**Phase:** If “double images” appear around the characters, choose “Phase” to remove them..



**HPos:** You can shift the screen horizontally using this function.



**VPos:** You can shift the screen vertically using this function.



**Exit:** Back to the beginning menu.



**OSD Control:** Selecting this option, brings you to 4 more options:



**OSD\_time:** Select time for the OSD user interface to stay on screen, for 2 sec. to 16 sec. Default is 10 sec.



**OSD\_HPos:** Moves the OSD user interface horizontally on screen.



**OSD\_VPos:** Moves the OSD user interface vertically on screen.



**Exit:** You can exit this sub menu back to the beginning



**Factory\_Reset:** By pressing this, the screen will revert to factory settings, and the previous settings will be deleted.



**Sharpness:** Sharpen characters.



**Exit:** Back to the normal screen

### OSD Lock Function :

It is possible to lock all the OSD buttons to prevent unauthorized changes to occur by pressing “**right >**” and “Menu” buttons simultaneously. You will see the “lock” icon below on the center of the screen for 8 ~ 9 seconds. If any button is pushed after the lock function is initiated, the below icon will appear on the screen.'



Keypad Lock

To release the OSD lock, press and “**right >**” and “Menu”. The below icon will appear on the center of the screen for 8 ~ 9 seconds. Now all OSD keys are active again.



Keypad Unlock

## 8 Precautions

### 8.1 Handling Precautions

- (1) The module should be assembled into the system firmly by using every mounting hole. Do not apply rough force such as bending or twisting to the LCD during assembly.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress, Concentrated stress) is not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the LCD module.
- (3) While assembling or installing LCD modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (4) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (5) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily be scratched.
- (6) Please attach the surface transparent protection film to the surface in order to protect the polarizer. Transparent protection film should have sufficient strength in order to resist external force.
- (7) When the transparent protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (8) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (9) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (10) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (11) Protect the LCD module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (12) Do not disassemble the module.
- (13) Do not pull or fold the lamp wire.
- (14) Pins of I/F connector should not be touched directly with bare hands.

### 8.2 Storage Precautions

- (1) High temperature or humidity may reduce the performance of LCD module. Please store LCD module within the specified storage conditions.
- (2) If possible store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (3) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (4) The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

### 8.3 Operation Precautions

- (1) Do not pull the I/F connector in or out while the LCD module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) Response time depends on the temperature. (In lower temperature, it becomes longer.)
- (4) Brightness depends on the temperature. (In lower temperature, it becomes lower.)
- (5) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods are very important to minimize the interference.
- (7) Please do not give any mechanical and/or acoustical impact to module. Otherwise, module can't be operated its full characteristics perfectly.
- (8) Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.
- (9) Do not display the fixed pattern for a long time because it may cause image sticking.
- (10) In order to prevent image sticking, periodical power-off or screen save is needed after fixed pattern long time display.
- (11) Black image or moving image is strongly recommended as a screen save.
- (12) Static information display recommended to use with moving image. Cycling display between 10 minutes' information (static) display and 10 seconds' moving image.
- (13) Background and character (image) color change is recommended. Use different colors for background and character, respectively. And change colors themselves periodically.
- (14) LCD system is required to place in well-ventilated environment. Adapting active cooling system is highly recommended.
- (15) Product reliability and functions are only guaranteed when the product is used under right operation usages.
- (16) If product will be used in extreme conditions, such as high temperature/ humidity, shock and vibration it is strongly recommended to contact Litemax for filed application engineering advice. Otherwise, its reliability and function may not be guaranteed. Extreme conditions are commonly found at airports, transit stations, taxi-top, in vehicle and controlling systems.

## 9 Disclaimer

All information in this document are subject to change, please constant LiteMax for any new design.